



EECS 245 Fall 2025

Math for **ML**

Lecture 6: Dot Product, Projections

→ Read Ch. 2.1-2.2 (2.3 coming soon)

Agenda

① Vectors and linear combinations } Ch. 2.1

② Dot Product

→ Definition

→ Properties

→ Deriving the "other" definition

→ Orthogonality

→ Inequalities

Ch. 2.2

③ The "Approximation Problem"

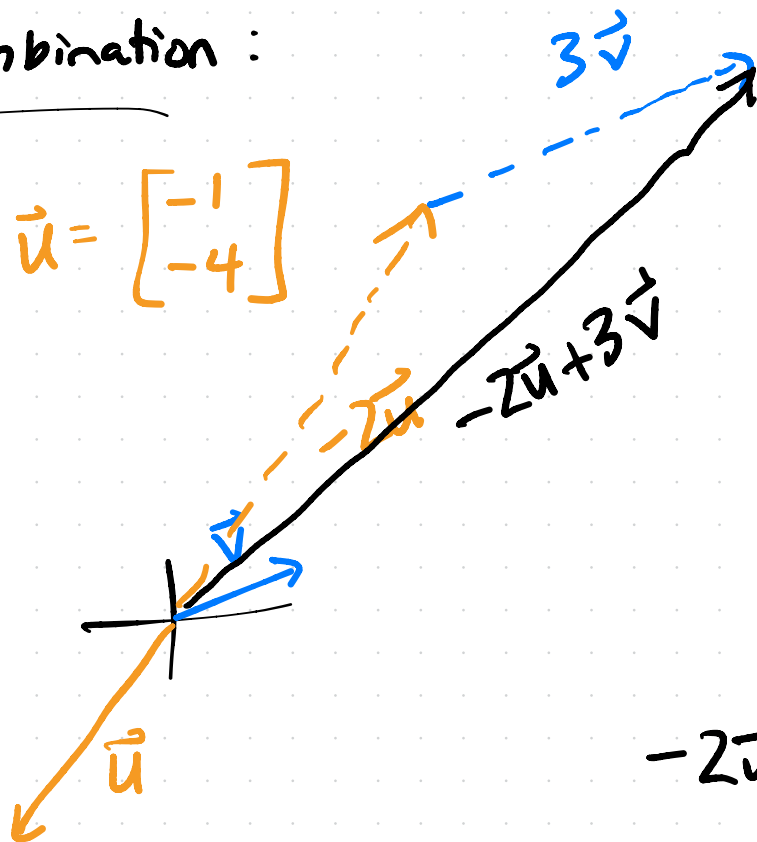
} 2.3 (coming soon!)

Linear combination :

ex/

$$\vec{v} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$\vec{u} = \begin{bmatrix} -1 \\ -4 \end{bmatrix}$$



$a\vec{u} + b\vec{v}$
linear combination
of $\vec{u}, \vec{v}$

$$-2\vec{u} + 3\vec{v}$$

$\mathbb{R}^2$: set of all vectors with 2 real numbers
(i.e. 2 components)

$$\vec{x} = \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} \quad \vec{y} = \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix}$$

Write $\begin{bmatrix} 9 \\ -16 \\ -1 \end{bmatrix}$ as a linear combination of $\vec{x}$ and $\vec{y}$

$$c\vec{x} + d\vec{y} = \begin{bmatrix} 9 \\ -16 \\ -1 \end{bmatrix}$$

$$c \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} + d \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix} = \begin{bmatrix} 9 \\ -16 \\ -1 \end{bmatrix}$$

$$\begin{aligned} 3c + d &= 9 \\ -c + 4d &= -16 \\ 2c + 3d &= -1 \end{aligned}$$

$$\begin{aligned} 3c + d &= 9 & \textcircled{1} \\ -c + 4d &= -16 & \textcircled{2} \\ 2c + 3d &= -1 & \textcircled{3} \end{aligned}$$

$$\begin{aligned} 3c + d &= 9 & \textcircled{1} \\ -3c + 12d &= -48 & \textcircled{2} \times 3 \end{aligned}$$

$$13d = -39 \Rightarrow d = -3$$

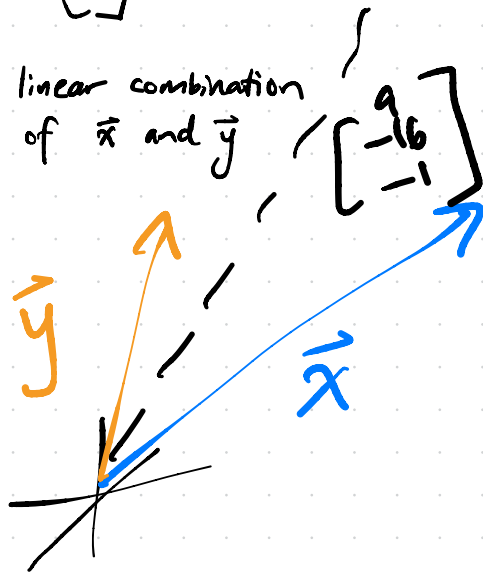
$$3c - 3 = 9 \rightarrow c = 4$$

satisfies $\textcircled{3}$,

even though we didn't use it!

$$\vec{x} = \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} \quad \vec{y} = \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix}$$

Write $\begin{bmatrix} 9 \\ -16 \\ -1 \end{bmatrix}$ as a linear combination of $\vec{x}$ and $\vec{y}$



since $c=4$, $d=-3$,

$$\begin{bmatrix} 9 \\ -16 \\ -1 \end{bmatrix} = 4\vec{x} - 3\vec{y}$$

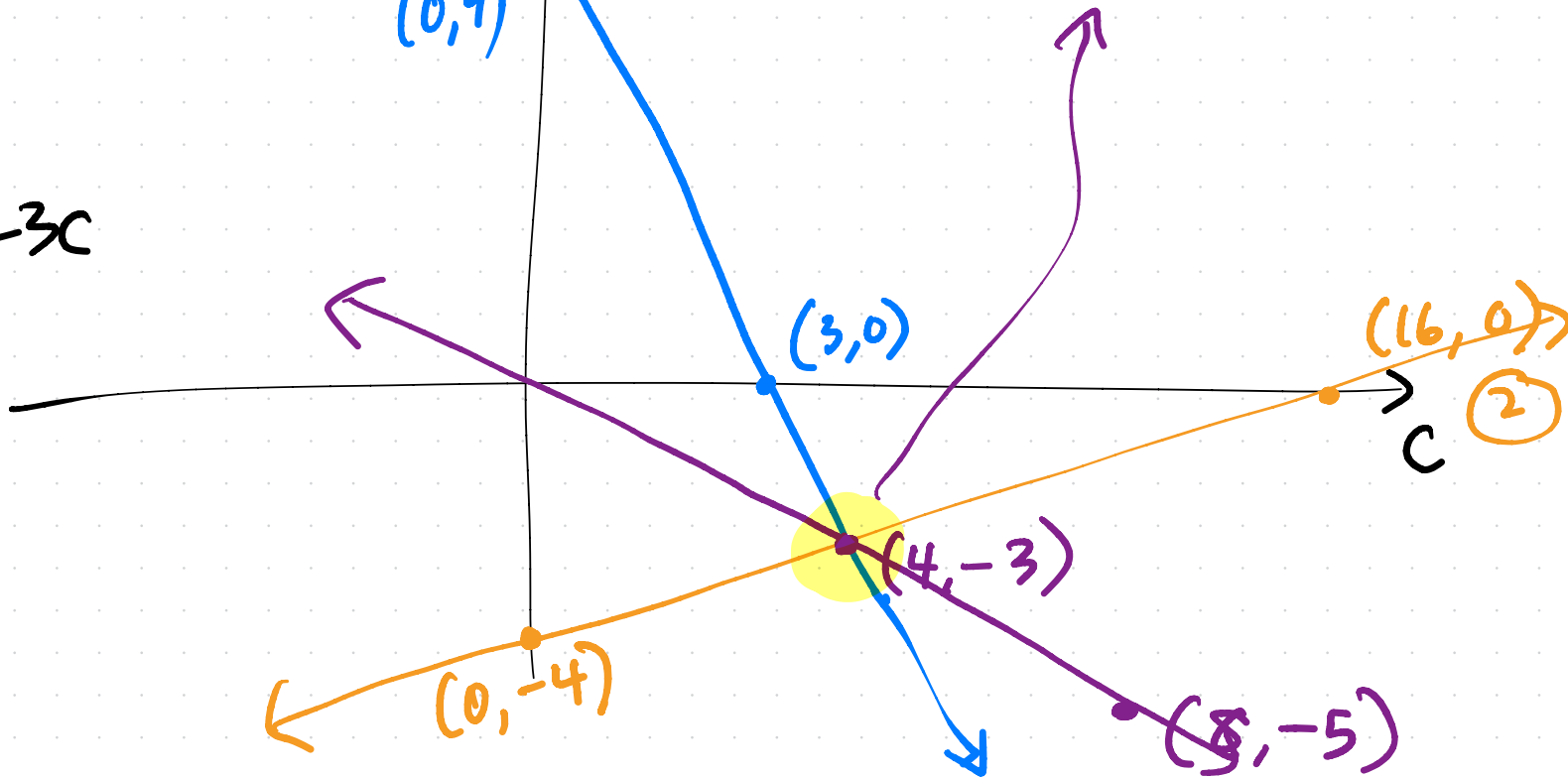
The set of all linear combinations of $\vec{x}$ and $\vec{y}$ is a plane in $\mathbb{R}^3$

$$\begin{aligned} 3c + d &= 9 & \textcircled{1} \\ -c + 4d &= -16 & \textcircled{2} \\ 2c + 3d &= -1 & \textcircled{3} \end{aligned}$$

$(0, 9)$

$$d = 9 - 3c$$

all three lines intersect @ $(4, -3)$,



Dot Product

$$\vec{u}, \vec{v} \in \mathbb{R}^n$$

"same # of components"

two vectors

$$\vec{u} \cdot \vec{v}$$

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \cdot \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

$$= u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

scalar!

$$\vec{x} = \begin{bmatrix} 4 \\ 3 \end{bmatrix} \quad \vec{y} = \begin{bmatrix} -2 \\ -5 \end{bmatrix}$$

$$\vec{z} = \begin{bmatrix} -6 \\ 8 \end{bmatrix}$$

$$\begin{aligned} \rightarrow \vec{x} \cdot \vec{y} &= (4)(-2) + (3)(-5) \\ &= -8 - 15 = -23 \end{aligned}$$

$$\rightarrow \vec{x} \cdot \vec{z} = 4(-6) + 3(8) = 0$$

$$\vec{x} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$$

$$\vec{y} = \begin{bmatrix} -2 \\ -5 \end{bmatrix}$$

$$\vec{z} = \begin{bmatrix} 6 \\ 8 \end{bmatrix}$$

$$\vec{z} = \begin{bmatrix} -6 \\ 8 \end{bmatrix}$$

$$\vec{x} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$$

right angle!

$$\vec{x} \cdot \vec{z} = 0$$

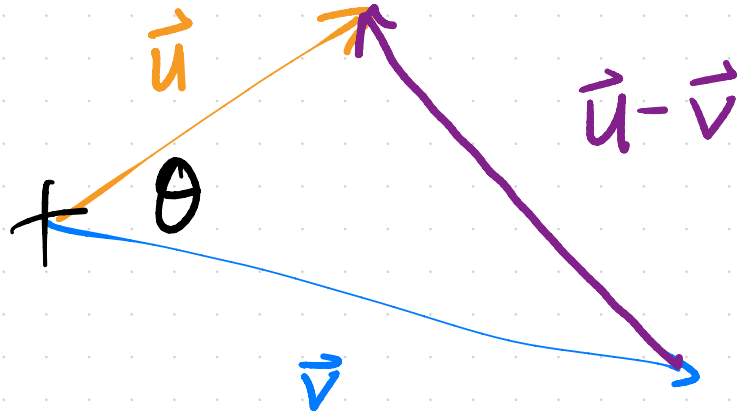
$$\begin{aligned} \vec{x} \cdot \vec{x} &= 4(4) + 3(3) \\ &= 25 \end{aligned}$$

$$\vec{y} = \begin{bmatrix} -2 \\ -5 \end{bmatrix}$$

key idea: dot product measures similarity

$$\vec{x} \cdot \vec{y} = -23$$

point in opposite (ish) directions



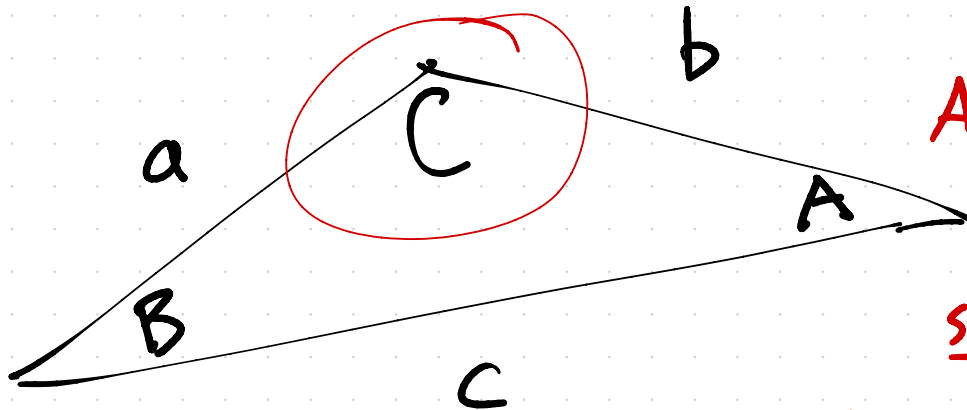
cosine law

$$c^2 = a^2 + b^2 - 2ab \cos C$$

applying cosine law:

$$\| \vec{u} - \vec{v} \|^2 = \| \vec{u} \|^2 + \| \vec{v} \|^2 - 2 \| \vec{u} \| \| \vec{v} \| \cos \theta$$

Aside



a, b, c side lengths

A, B, C angles

sin law

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

cosine law

$$c^2 = a^2 + b^2 - 2ab \cos C$$

$$b^2 = a^2 + c^2 - 2ac \cos B$$

applying cosine law:

$$\|\vec{u} - \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\|\vec{u}\|\|\vec{v}\|\cos\theta$$

In general, $\vec{v} \cdot \vec{v} = \sum_{i=1}^n v_i^2 = \|\vec{v}\|^2$

Expand

$$\begin{aligned}\|\vec{u} - \vec{v}\|^2 &= (\vec{u} - \vec{v}) \cdot (\vec{u} - \vec{v}) \\ &= \vec{u} \cdot \vec{u} - \vec{u} \cdot \vec{v} - \vec{v} \cdot \vec{u} + \vec{v} \cdot \vec{v} \\ \|\vec{u} - \vec{v}\|^2 &= \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\vec{u} \cdot \vec{v}\end{aligned}$$

commutative

first

$$\|\vec{u} - \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\|\vec{u}\| \|\vec{v}\| \cos \theta$$

second

$$\|\vec{u} - \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\vec{u} \cdot \vec{v}$$

Both are equal!

$$\cancel{\|\vec{u}\|^2} + \cancel{\|\vec{v}\|^2} - \cancel{2\|\vec{u}\| \|\vec{v}\| \cos \theta} = \cancel{\|\vec{u}\|^2} + \cancel{\|\vec{v}\|^2} - \underline{-2} \vec{u} \cdot \vec{v}$$

$$\|\vec{u}\| \|\vec{v}\| \cos \theta = \vec{u} \cdot \vec{v}$$

$$\cos(90^\circ) = 0$$

since $\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$

$$= u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

we know $\vec{u}, \vec{v}$ orthogonal (perpendicular)

when $\vec{u} \cdot \vec{v} = 0.$

$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$$

$$\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$

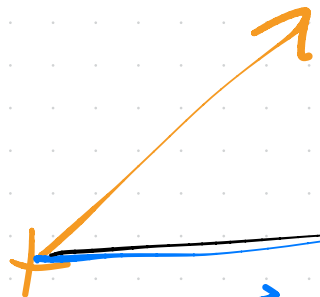
dot product
of

$$\left(\frac{\vec{u}}{\|\vec{u}\|} \right) \cdot \left(\frac{\vec{v}}{\|\vec{v}\|} \right)$$

$$-1 \leq \cos \theta \leq 1$$

"cosine similarity" of $\vec{u}, \vec{v}$

$$\vec{u} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$



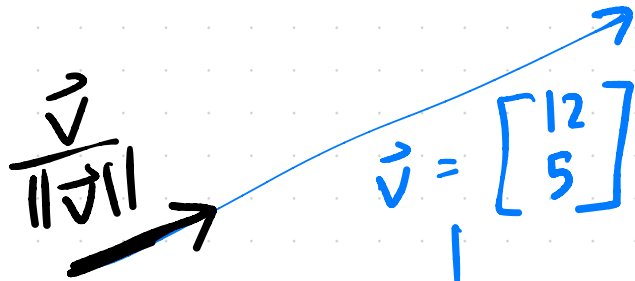
$$\vec{v} = \begin{bmatrix} 4 \\ 0 \end{bmatrix}$$

$$2\vec{v} = \begin{bmatrix} 8 \\ 0 \end{bmatrix}$$

$$\vec{u} \cdot \vec{v} = 12$$

$$\vec{u} \cdot (2\vec{v}) = 2\vec{u} \cdot \vec{v} = 24$$

"Unit" vector : $\|\vec{v}\| = 1$



$$\vec{v} = \begin{bmatrix} 12 \\ 5 \end{bmatrix}$$



$$\frac{\vec{v}}{\|\vec{v}\|} = \begin{bmatrix} 12/13 \\ 5/13 \end{bmatrix}$$

$$\begin{array}{l} 5, 12, 13 \\ 7, 24, 25 \\ 11, 60, 61 \\ \vdots \end{array}$$

unit vectors to describe direction.

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

"default" norm

L_2 norm

alternative norms

" L_1 norm"

$$\|\vec{v}\|_{\textcircled{1}} = |v_1| + |v_2| + \dots + |v_n|$$