

EECS 245, Winter 2026

LEC 7

Projections

→ Read: Ch. 3.4, maybe 4.1 (if time)

## Agenda

- Recap: important inequalities
- The "approximation problem"
  - Motivation
  - Solution (orthogonal projections)
  - Examples
- If time: span (Ch. 4.1)

## Announcements

- HW 3 due tonight  
(I have OH in 4174 Leinweber after)
- HW 4 released tonight
- Check out the Grade Report on gradescope!

① Triangle inequality

$$\|\vec{u} + \vec{v}\| \leq \|\vec{u}\| + \|\vec{v}\|$$

all vector norms,  
not just  $L_2$ !



② Cauchy-Schwarz inequality

$$|\vec{u} \cdot \vec{v}| \leq \|\vec{u}\| \|\vec{v}\|$$

only applies  
to  $L_2$ !

Activity : Prove that the arithmetic mean of  $a, b$



using  
Cauchy-Schwarz



geometric mean of  $a, b$

$$\sqrt{ab} \leq \frac{a+b}{2}$$

$$|\vec{u} \cdot \vec{v}| \leq \|\vec{u}\| \|\vec{v}\|$$

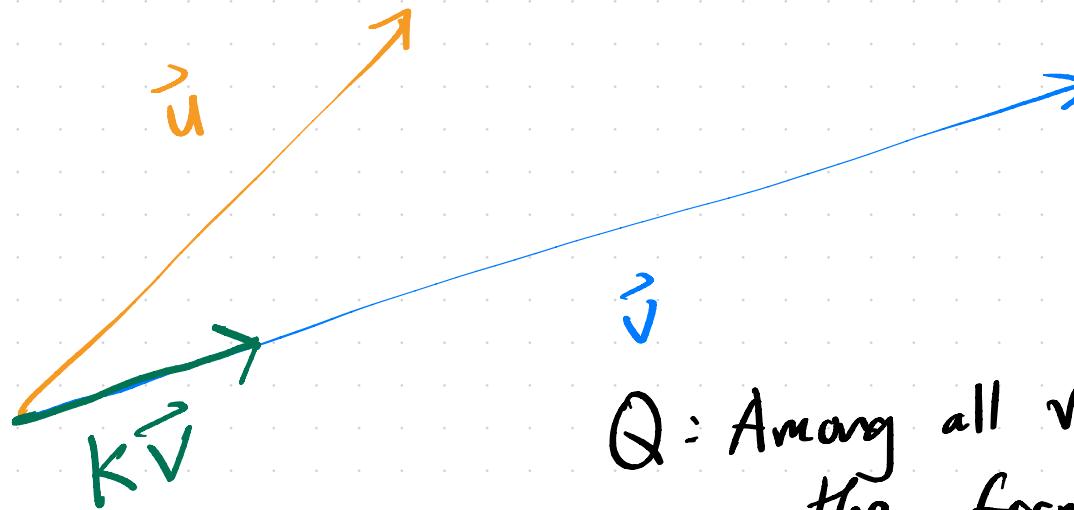
$$\vec{u} = \begin{bmatrix} \sqrt{a} \\ \sqrt{b} \end{bmatrix} \quad \vec{v} = \begin{bmatrix} \sqrt{b} \\ \sqrt{a} \end{bmatrix}$$

$$|\sqrt{ab} + \sqrt{ba}| \leq \underbrace{\sqrt{(\sqrt{a})^2 + (\sqrt{b})^2}}_{\|\vec{u}\|} \cdot \underbrace{\sqrt{(\sqrt{a})^2 + (\sqrt{b})^2}}_{\|\vec{v}\|}$$

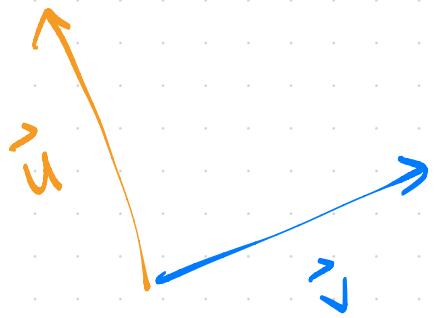
$$2\sqrt{ab} \leq a+b \quad \rightarrow \quad \sqrt{ab} \leq \frac{a+b}{2} \quad \checkmark$$

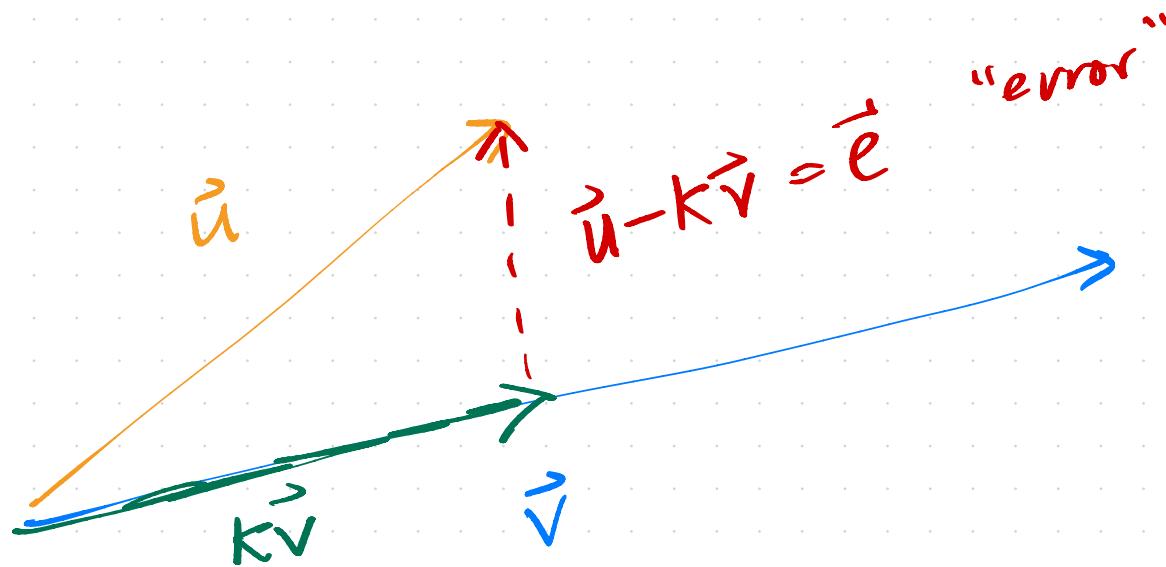
## Chapter 3.4

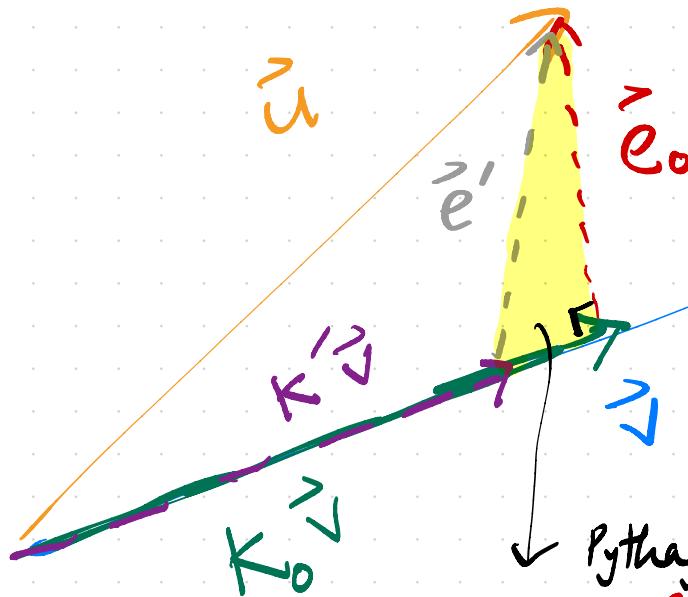
$$\|\vec{u} - k\vec{v}\|^2$$



Q: Among all vectors of the form  $k\vec{v}$ , which is closest to  $\vec{u}$ ?







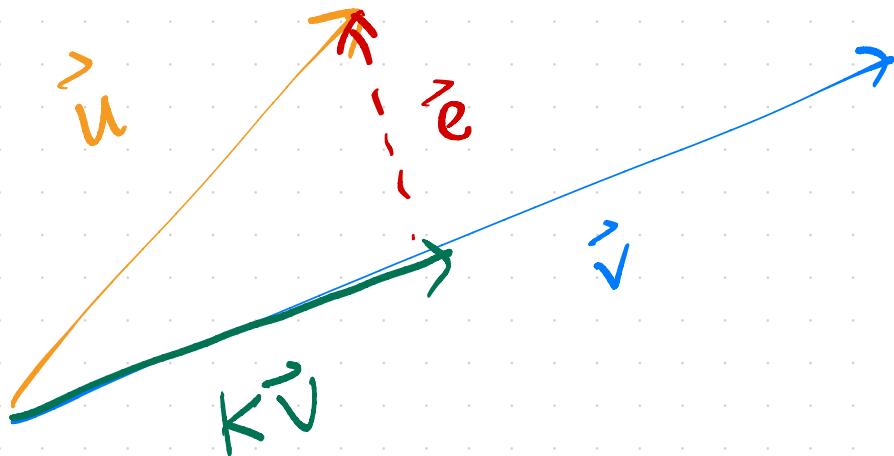
suppose  $k_0$   
makes  $\vec{e}_0 = \vec{u} - k_0 \vec{v}$   
orthogonal to  $\vec{v}$

suppose  $k'$   
is some  
other  
scalar  
other  
than  $k_0$

Pythagorean theorem :

$$\|\vec{e}_0\|^2 + \|(k_0 \vec{v} - k' \vec{v})\|^2 = \|\vec{e}'\|^2$$

$$\|\vec{e}_0\|^2 + \underbrace{\|(k_0 - k') \vec{v}\|^2}_{> 0} = \|\vec{e}'\|^2$$



$$\vec{e} \cdot \vec{v} = 0$$

$$(\vec{u} - k\vec{v}) \cdot \vec{v} = 0$$

$$\vec{u} \cdot \vec{v} - (k\vec{v}) \cdot \vec{v} = 0$$

$$\vec{u} \cdot \vec{v} - k(\vec{v} \cdot \vec{v}) = 0$$

The way to make  $k\vec{v}$  as close to  $\vec{u}$  as possible is to make

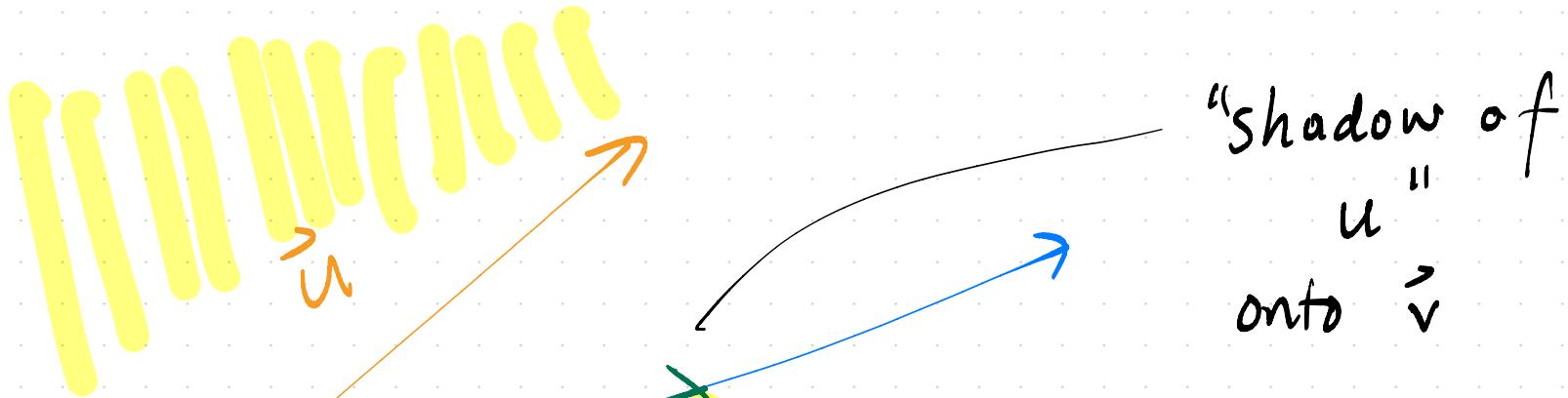
$$\vec{u} - k\vec{v} = \vec{e}$$

orthogonal

to  $\vec{v}$ !

$$k^* = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}}$$

optimal  $k^*$ !



"Orthogonal projection" of  
 $\vec{u}$  onto  $\vec{v}$

$$\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\textcircled{1} \quad k^* = \frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} = \frac{5}{3}$$

$$\vec{p} = \frac{5}{3} \vec{v} = \begin{bmatrix} 5/3 \\ 5/3 \\ 5/3 \end{bmatrix}$$

$$\textcircled{2} \quad \vec{e} = \vec{u} - k^* \vec{v} = \vec{u} - \vec{p} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} - \begin{bmatrix} 5/3 \\ 5/3 \\ 5/3 \end{bmatrix} = \begin{bmatrix} -2/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

} ① Find  $\vec{p}$ ,  
projection of  
 $\vec{u}$  onto  $\vec{v}$

② Find error vector,  
verify that it is  
orthogonal to  $\vec{v}$

③ Find the length  
of error vector

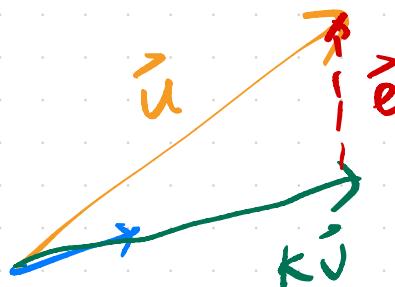
$$\vec{e} = \begin{bmatrix} -2/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

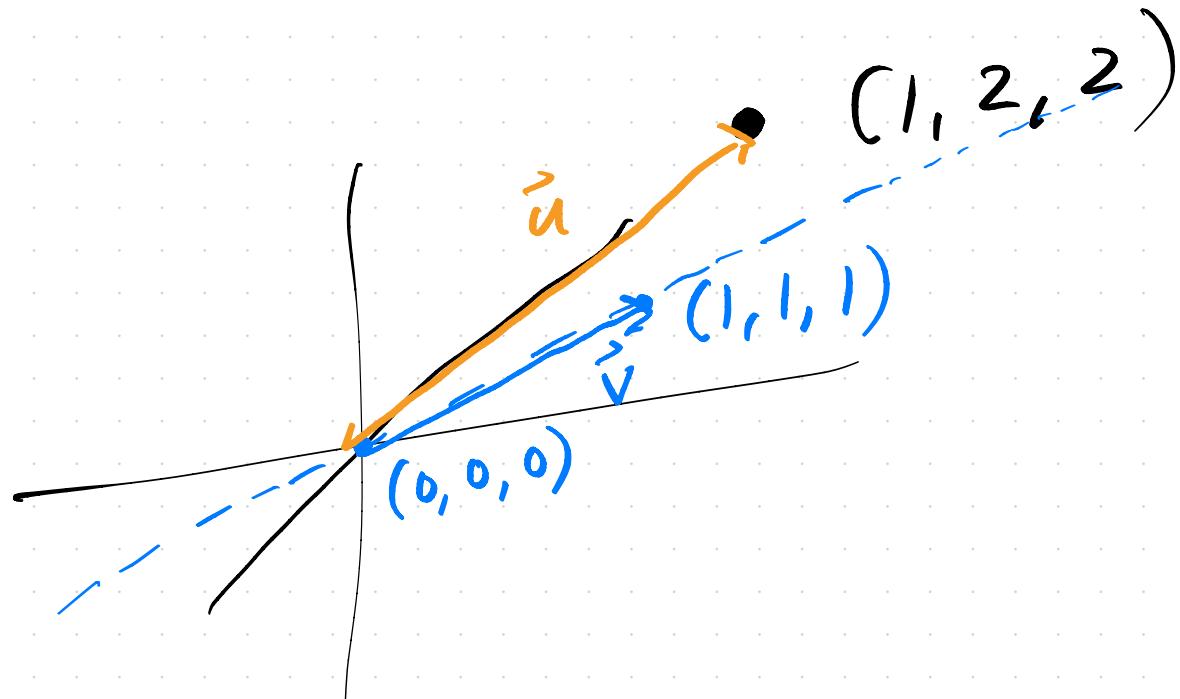
$$\vec{e} \cdot \vec{v} = 0$$

✓

$$(3) \quad \|\vec{e}\| = \sqrt{(-2/3)^2 + (1/3)^2 + (1/3)^2} = \sqrt{\frac{4}{9} + \frac{1}{9} + \frac{1}{9}} = \sqrt{\frac{6}{9}} = \frac{\sqrt{6}}{3}$$



"projection  
error"

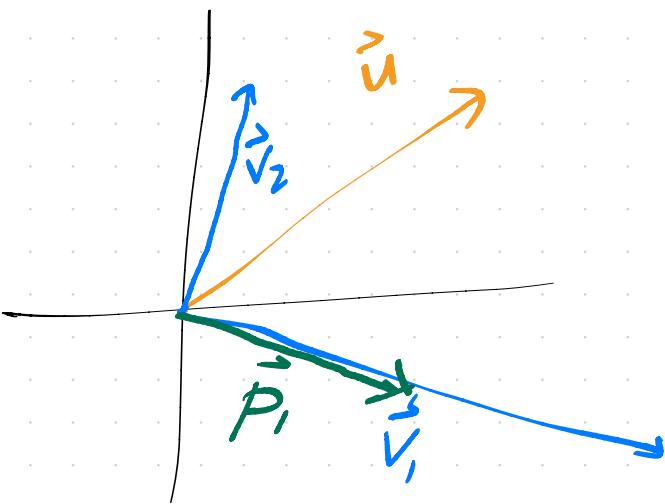


$$\vec{u} = \begin{bmatrix} 3 \\ 5 \end{bmatrix}$$

$$\vec{v}_1 = \begin{bmatrix} 6 \\ -2 \end{bmatrix}$$

$$\vec{v}_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

Write  $\vec{u}$  as a linear combination



of  $\vec{v}_1, \vec{v}_2$

$$\vec{u} = \frac{1}{5} \vec{v}_1 + \frac{9}{5} \vec{v}_2$$

$$\vec{P}_1 = \left( \frac{\vec{u} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1$$

$$\left( \frac{8}{40} \right) \vec{v}_1 = \left( \frac{1}{5} \right) \vec{v}_1$$

$$6a + b = 3$$

$$-2a + 3b = 5$$

$$\vec{v}_1 \cdot \vec{v}_2 = 0$$

$$\vec{u} = a \vec{v}_1 + b \vec{v}_2$$

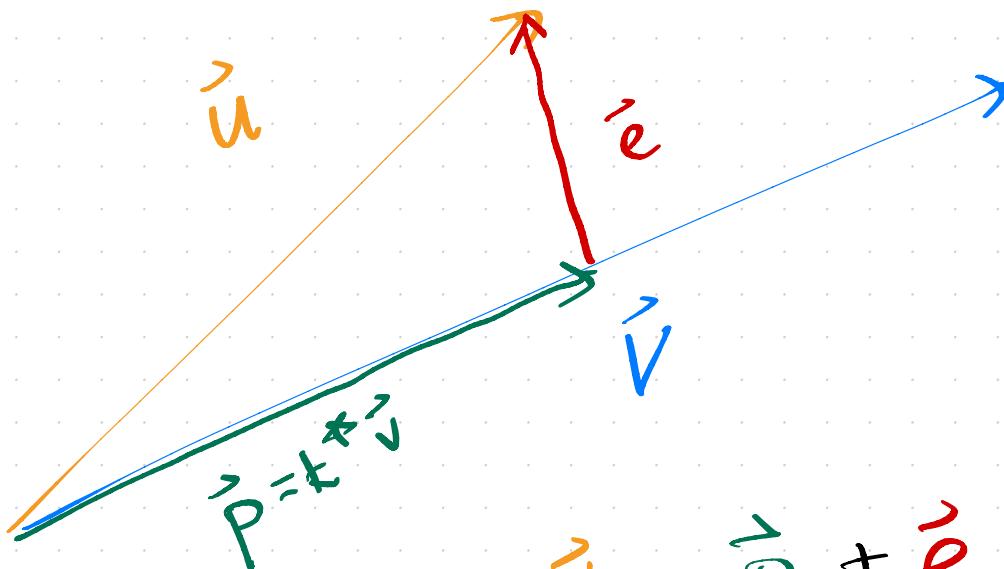
idea: dot product of both sides with  $\vec{v}_1$ !

$$\vec{u} \cdot \vec{v}_1 = a \vec{v}_1 \cdot \vec{v}_1 + b \vec{v}_2 \cdot \vec{v}_1 \quad 0$$

$$\vec{u} \cdot \vec{v}_1 = a (\vec{v}_1 \cdot \vec{v}_1)$$

$$\Rightarrow a = \frac{\vec{u} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1}$$

this is just  $k \neq 1$ !  
(when projecting  
 $\vec{u}$  onto  $\vec{v}_1$ )



"orthogonal  
decomposition"  
of  $\vec{u}$

$$\vec{u} = \underbrace{\vec{p}}_{\text{components}} + \underbrace{\vec{e}}_{\text{orthogonal}}$$

components are  
orthogonal!